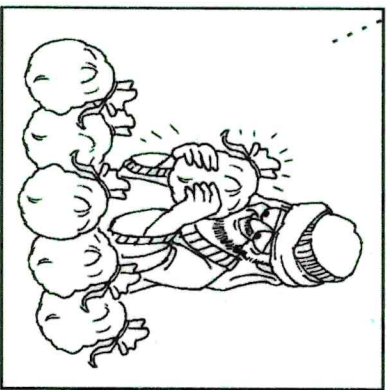
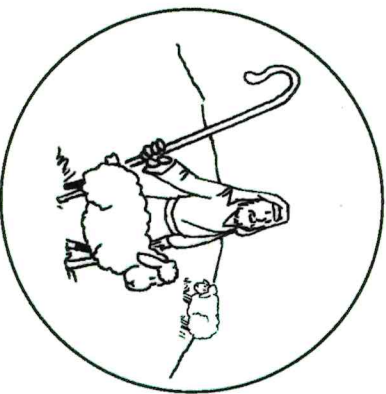
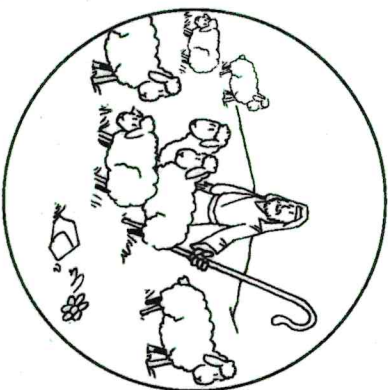
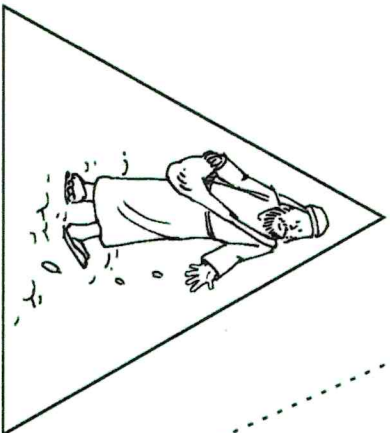
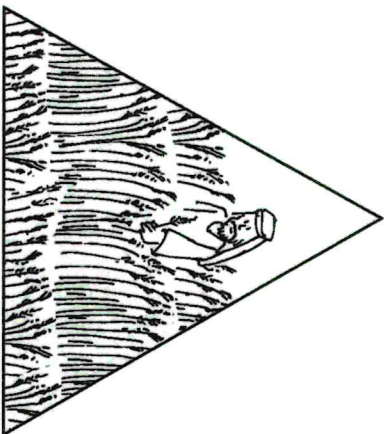
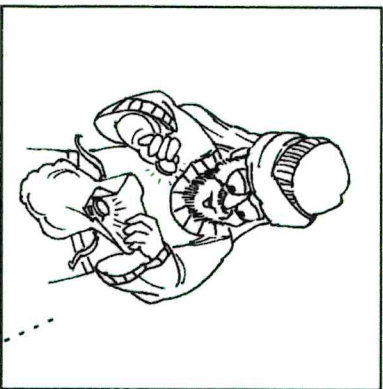


Whoever can be trusted with little,
can be trusted with much.

Match the shapes.



Ages 3+

September 18, 2022 • Luke 16:1-13

Parable of the Shrewd Manager

Jesus told a story about a manager
who wasted his master's money.

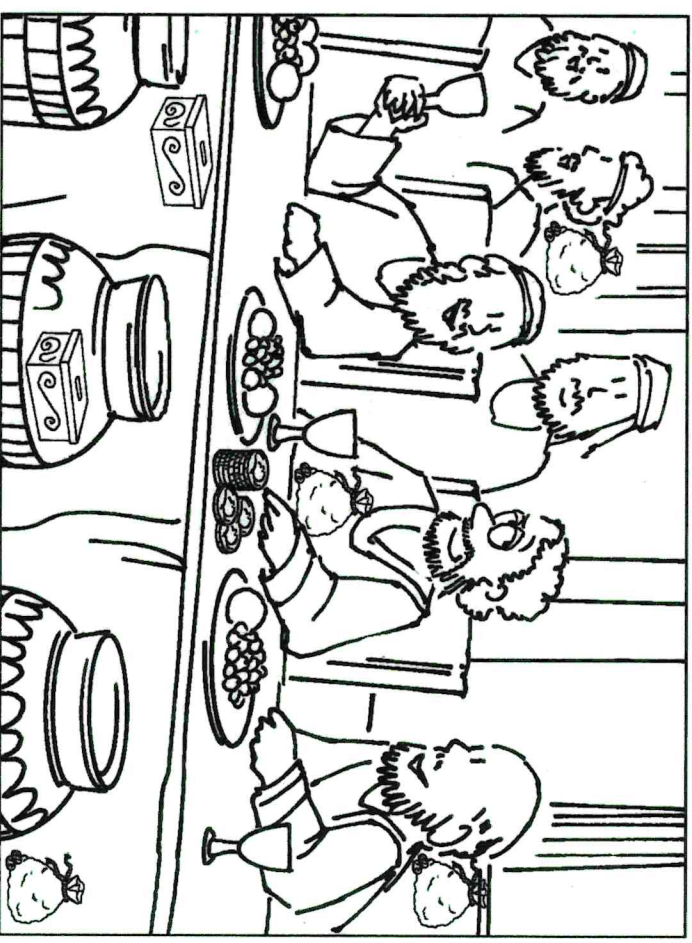
How many money bags and coin boxes are in the picture?



3 or 4 ?



2 or 3 ?



Church of St. Bernard

Cologne, MN 55322

Fr. Abraham Kochupurackal CMI, Pastor

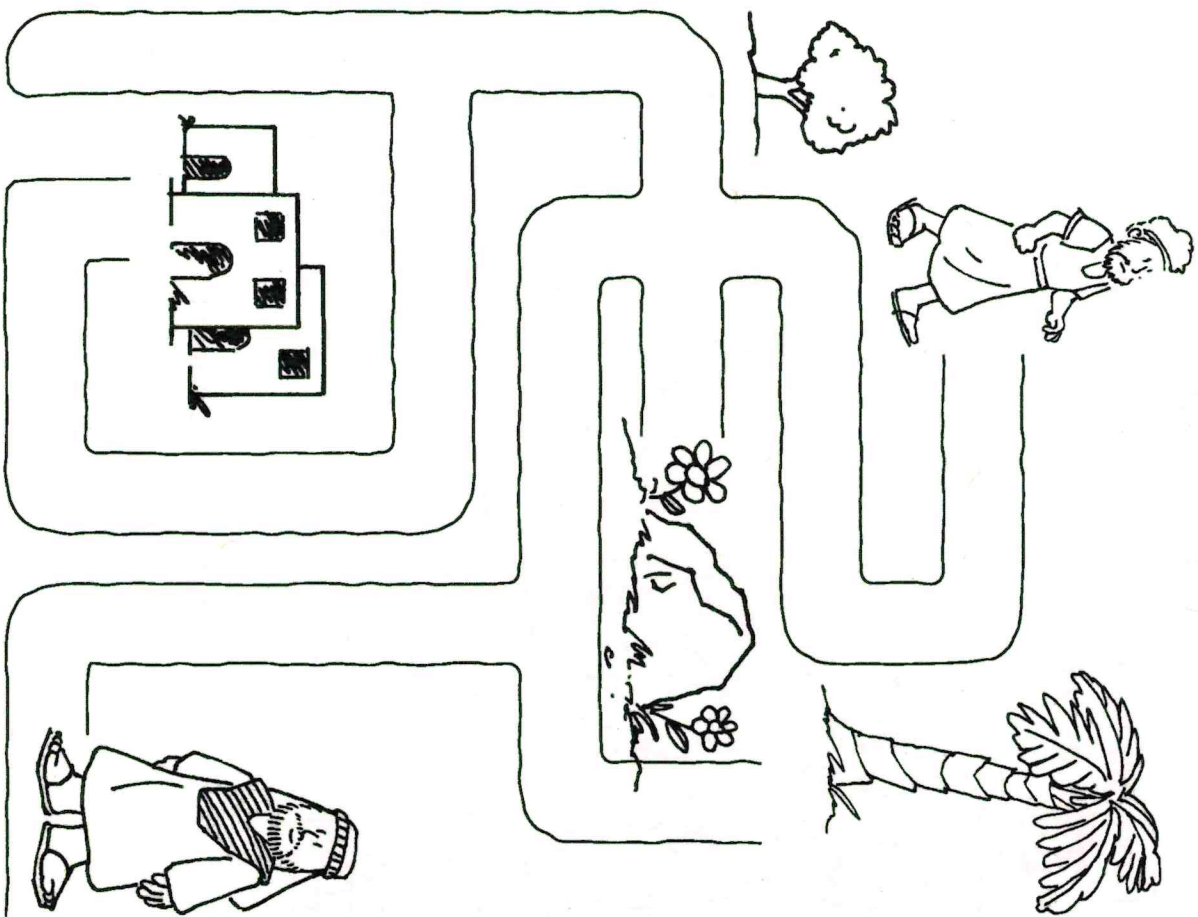
Enter your **SECRET CODE** to unlock games @
games.childrensbulletins.com

SECRET CODE

QR8593

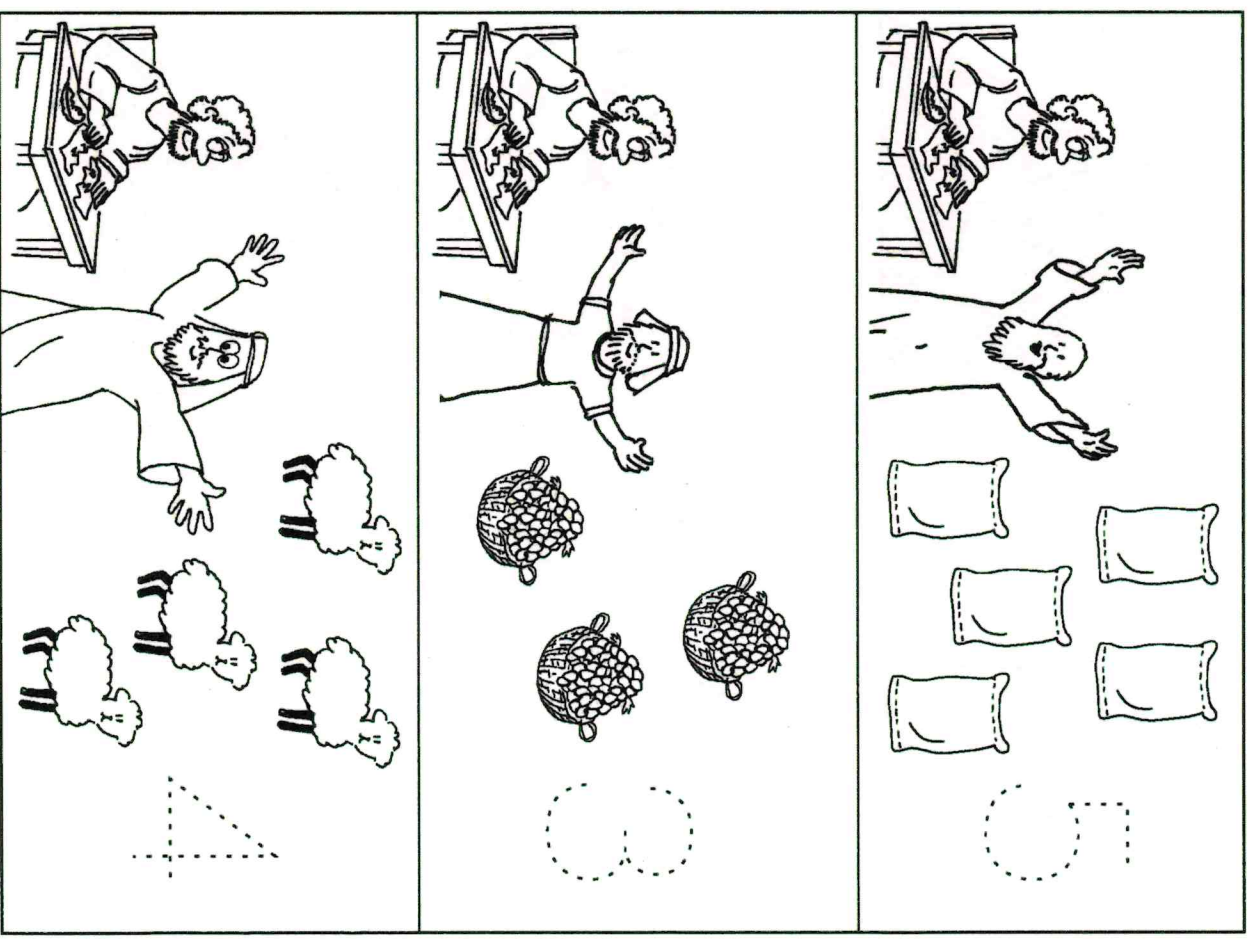
The master called him to give an account.

Help the manager get to the master.



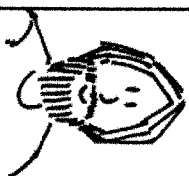
The manager acted cleverly to gain friends. His master called him wise.

Count and trace the numbers.





Listen to what Jesus said ...



Jesus said, "You cannot serve both God and money."
Find your way through the letter maze by following the words underlined above. Move only up, down, left or right. No diagonals.

Start



Y	O	U	A	F	S
I	A	C	K	R	V
D	N	N	O	E	E
L	O	C	T	S	B
R	H	N	H	T	O
A	D	O	G	B	G
N	D	M	O	N	V
E	M	P	J	E	Y

Ages 7+

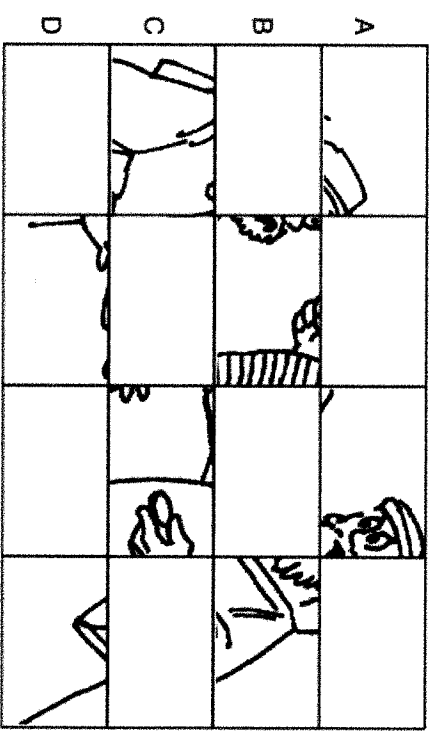
September 18, 2022 • Luke 16:1-13

Parable of the Shrewd Manager

Jesus told the disciples a story:

There was a manager who was wasting his master's possessions. So the master asked him about it.

Copy the squares into the grid.



B,1



B,3



A,4



C,2



C,4



A,2



D,1



D,3



Church of St. Bernard

Cologne, MN 55322

Fr. Abraham Kochupurackal CMI, Pastor

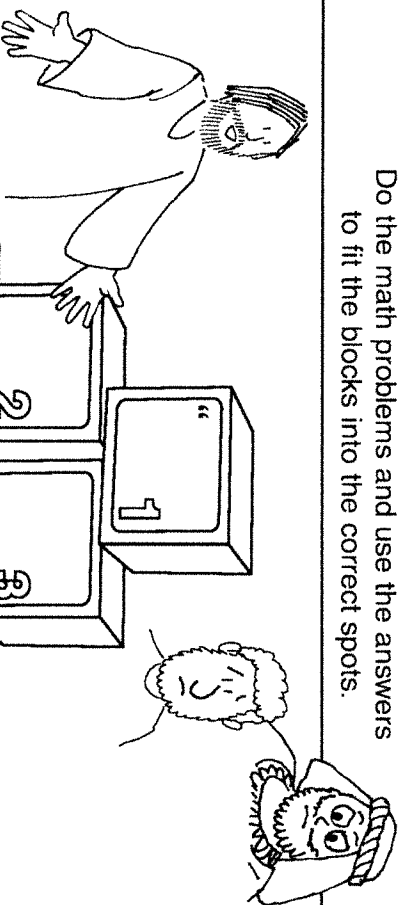
Enter your SECRET CODE to unlock games @

games.childrensbulletins.com

SECRET CODE

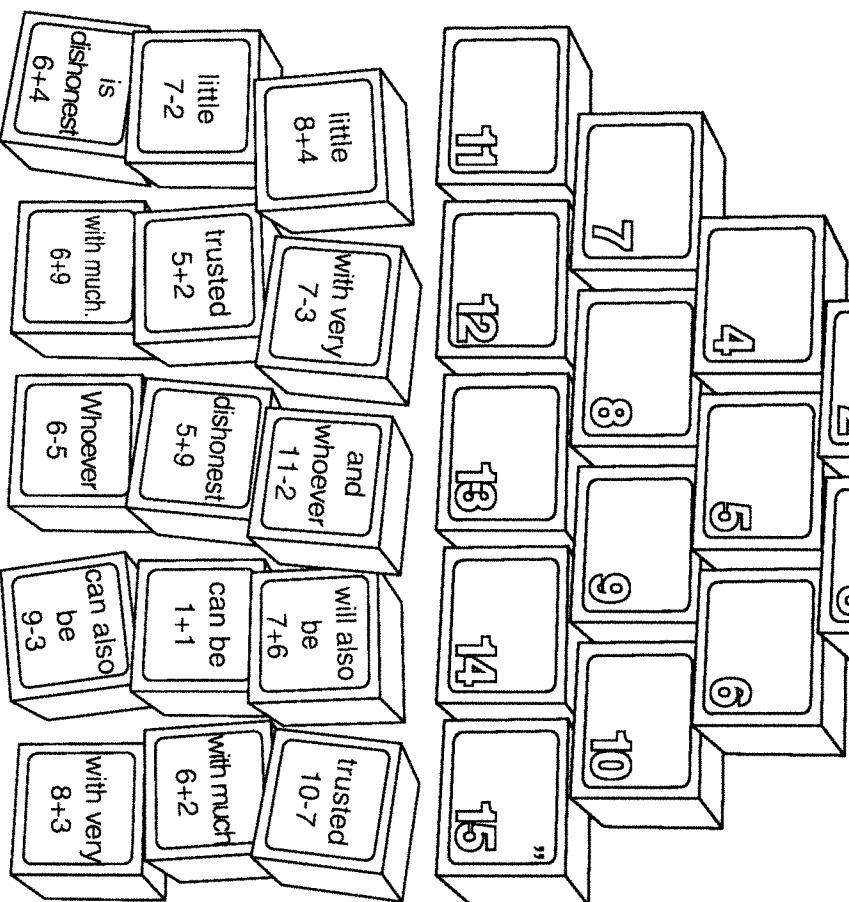
DKD852

Build the pyramid of blocks.
Do the math problems and use the answers
to fit the blocks into the correct spots.



































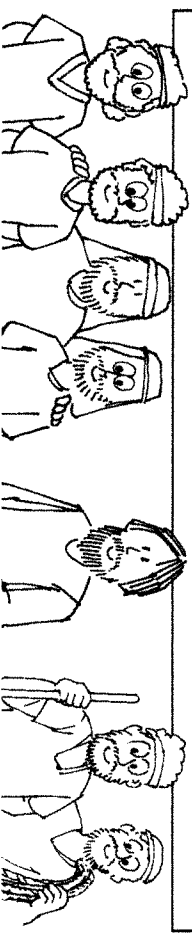
Build the pyramid of blocks.

Do the math problems and use the answers to fit the blocks into the correct spots.



Use the code to find out.

	A		C		B		A
	D		G		F		E
	I		J		L		I
	M		O		K		M
	P		T		S		T
	Q		R		S		R
	U		V		W		U
	Y		Z		X		Y



65

